The Metronomicon - Chiptune Challenge Pack 1 Portable Edition

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About This Content

Three new songs, three new challenges, and three new awesome pieces of gear!
Test your Metronomicon skill to the max with Chiptune Challenge Pack 1!

Want an item that makes you Crazy Strong... but at the expense of bleeding forever?
Take on a parade of constantly healing enemies to the tune of Marissa Hapeman's "Pretty In Pixels".

What if you could steal Equipment whenever you want?
Steal as many treasures as you can while dancing to Craig Barnes' "Do The Double Deux" for a chance to make Pierce's Pickpocket even better!

Finally, take the extreme challenge of DDRKirby(ISQ)'s "Flow Unlimited" for a chance to win the infamous Ribbon, and never have to deal with debuffs again.

All three songs are playable in both Freeplay and Challenge modes!

Title: The Metronomicon - Chiptune Challenge Pack 1
Genre: Action, Indie, RPG
Developer:
Puuba
Publisher:
Akupara Games
Release Date: 6 Oct, 2016

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Minimum:

OS: Windows 7, 8.1, 10

Processor: Intel Core i3 or equivalent

Memory: 2 MB RAM

Graphics: 1GB, OpenGL 1.5+

Storage: 2500 MB available space

Sound Card: One that allows sound to come out of a sound maker


English,French,Italian,German,Japanese,Russian
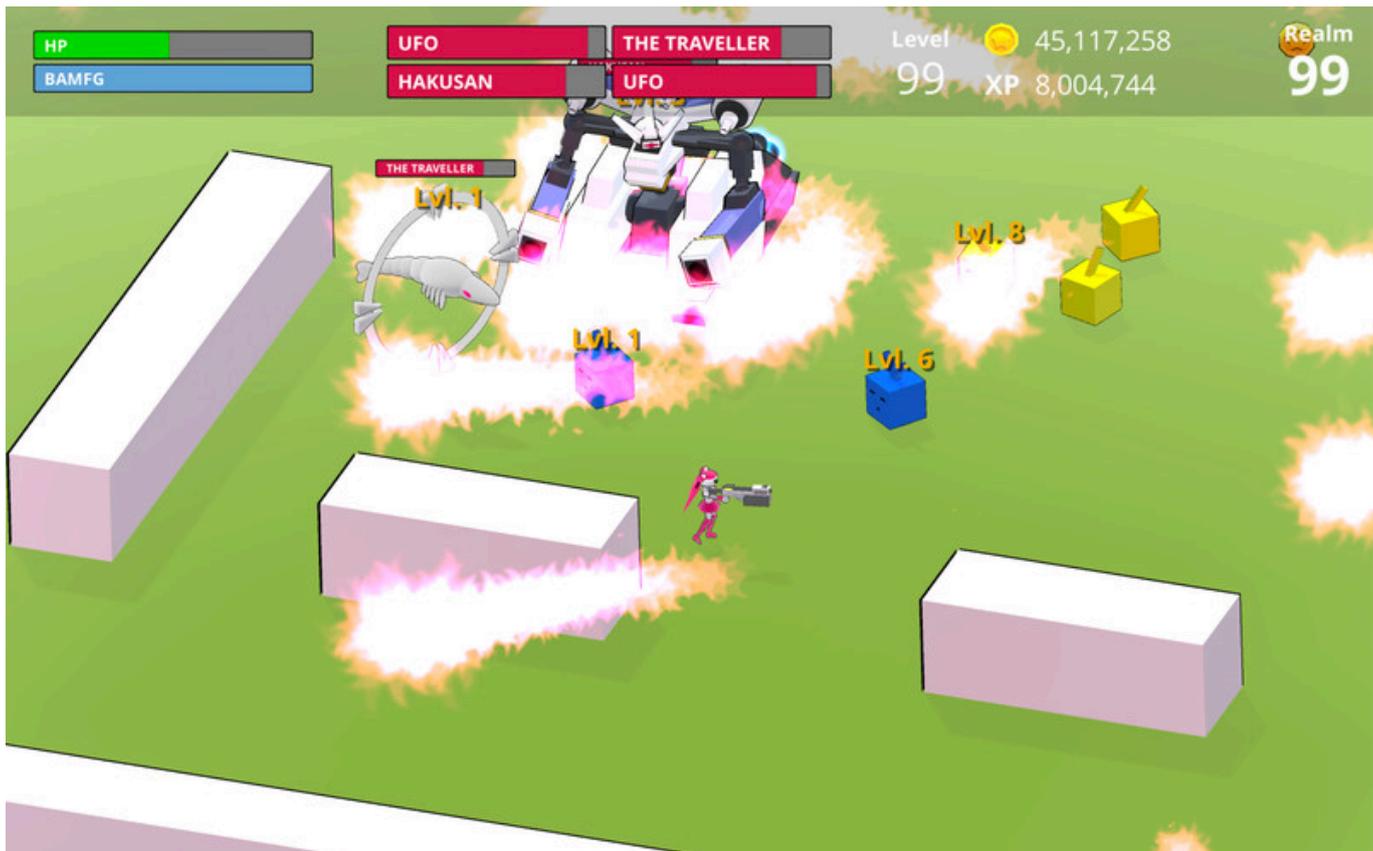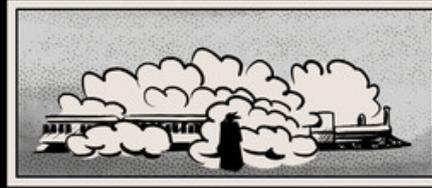
This game is 3 hours long if you spend an hour plus doing the "what on earth am I supposed to do next" thing. And you probably will. Luckily it has a hint feature which truly helps, sometimes. Some good comedy, but about none in the last hour. Worth 2 dollars. 5 bucks? Not for me. Best line in the game "The boss is coming, act competent!".. Kind of a Surprise.

If you are reading this I'm gonna assume you know what Idle Games are.

When you buy a 1.XX game you really don't expect much. In this respect the game is a decent surprise, it looks like whoever Zendo is its probably a small dev team, you can tell this got some attention. That said:

There are bugs and small errors thruout the game, from subtration errors to things being unavalable to purchase eventhough I have the "Gold - basic currency". A lot of things left me scratching my head But wern't game breaking.

My biggest grip: No where near enough user intrface feedback. I didn't know what most of the things did in upgrades or how much they did them. A lot of what I figured out I figured out from clicking and then watching what happened. Sometimes I couldn't figure it out...not good. A left click for info or a popup info window of some kind would be a good soluton.

The good:

I found a lot of the content like all the galaxy names where real ones (I think). and the assests all seem to fit... flying christmas trees not withstanding.

The "launch" - arcade mode is a lot of fun (ONCE YOU USE A CONTROLER), and by the way "How far will you go?" lvl 282. That's how far.

I almost stopped playing when I found the microtransactions, I am militantly against them. But I found out that you can grind out as many of the "diamonds" as you need just by playing the arcade mode. This is awsome in an era of "EA microtransation to experiance the game" \u2665\u2665\u2665\u2665ery you actually don't have to buy anything extra, and the time limits on each thing building are 5mins to 30 mins and up as you build more and more... very good. I didn't buy anything. Although the Cristmas tree was tempting.

Attacking other players is a bit of a surprise, somone had 1X10^(\u2665\u2665\u2665\u2665ing Rediculous) amount of gold and I think I stole a big portion of it... Problem? But I couldn't tell the player I stole from anything; brag or whatever. He just counter attacked me, which i couldn't do anything about... 1V1 blood feud motha!!! But no the game just informed me that I had been attacked and that's it... meh.

You need an... Adventure or expedition mode or something with more story... or immersion. I feel like the game has nothing left for me to discover at this point.

If you love Idle clickers this is definitly worth a look, I'd love to check back on this in a year and find it more fleshed out. Do it Zendo! you have a spark here but I want FIRE.

. This game is great, I laughed so much with almost every scene. Still, it has a lot of epic and surprised scenes. I hope to see the game back in a future. Just wonderful.. a game worse than any browser game or mobile game you have ever played.

nothing makes any sense here. a tank shooting other tanks, buggies, spiders, bats, choppers, huge flying skulls, undead bone monsters, dinosaur-mechs and the obligatory aliens. also changing weapons takes long enough to make you fall asleep.

i like myself a good trash game now and then but this is just absurdly terrible.

also after torturing myself for one hour on normal difficulty i was killed by one of the bosses and after respawning i couldn't move or shoot.

restarting the game didn't solve the problem so i had to start all over again and finished the game on easy in 20 minutes!

worthless piece of sh#t.. \u2554\u2550\u2550\u2557\u266b *\u00b4\u201d)
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\u255a\u2550\u2550\u255d. NOT running with Win 10.....

A heart wrenching, soul crushing and absolutely beautiful story.
Great visuals, great characters, great music, great everything !

Made me cry like I never had.. Crazy chicken in crazy forest

The game tells the story of a chicken, which protects the from his wood crazy animals (as I only found 2 species. Some of rabid chickens and slugs \ snails)
We have the choice of weapons (machine gun, shotgun, which should be opened for points and points falling from killed animals)
Also there is one skin, which is cheaper weapons!

A dynamic game, all you need to do quickly and react differently chickens "will peck"
Music is suitable for this game is 100%
+ cards

Play fun and exciting. Not for nothing bought!. Having used this for a few hundred hours should tell you what I think about :D

The program really shines with creativity and immagination. With a little, but much needed, insturction on the interface and advanced options, you can get spectacular effects with little time and effort (and half the time, by accident).

What I like:
Running on my graphics card makes this run so smooth even with big canvases and complex brushes. Creativity and experimentation pays off big time. Downloadable brushes from the site are always fun even if you dont want to mess around and make your own.

What I dont like:
Hard layer limit of 8... this can be worked around with multiple documents and merging down (there is a planned update to raise the limit though). Super brush customization is intimidating and seemingly unproductive at first. Lacks a traditional paint bucket or 'magic wand'.

Final thoughts
Running on the power of the graphics card has some interestiesting results, like problems with really old (7 year old) cards and considering it a "game" for screen capture and streaming. Updates are slow but always vastly improve the program. If you like what you see it is definatly worth the trial.. This is a pretty laid back puzzle/adventure game with the most adorable robot ever. It's a fun couple hours if you like fairly simple puzzles and/or robots.. This chapter is typical example of Frontwing's Grisaia series, meaning that is a very enjoyable experience with terrific voice acting and a great soundtrack as well. Honestly, if you're looking at reviews for chapter 6, you're probably already a fan. I'm looking forward to the next installment.. sadly only playable in 3rd Person View.

if you switch to 1st person view the head bobbing is so insane even when just standing still its just impossible to play like this. and sadly no options for disabling head bobbing.

so if you wanna play a FPS shooter, dont buy, its impossible to play.
you can only play it in 3rd Person.. On my 4k laptop I couldn't even play. The screen is never fully onscreen, especially menus - I tried 4k, 2560x1080, 1080p, 1280x720 and a few others (had to set the config in the menus blind). Terrible. Finally played the game on desktop and it's kinda terrible. Every time it gives you some tutorial information - how to use bombs, for example - it says to press the UNKNOWN KEY. Pass.. Not sure what I thought I was getting into when I bought this. I never played the board game edition, so I didn't have any preconceived notions to disappoint. I found the game a bit too simplistic. You pick a card, lay down a few tracks, level up your train, move a good, the limited AI does the same in the same order and before you know it, the game's over. I'm not really seeing what the lasting appeal is here, but I'm coming from a hardcore strategy gamer's place, not a boardgamer's, so take this with a grain of salt.

The tutorial is garbage and there are no tool tips on anything. So be prepared to actually read the board game's manual and/or watch "Let's Play" Youtube tuts.

While I didn't find anything really "wrong" or offensive about this game, I also just didn't find it very much fun because I got bored so quickly, so I can't recommend it.. Heckabomb
fast game with modern day graphics with easy controls that moves from location A to B to C and so on.

good game.

Personal Suggested Purchase Price: $0.49 Or Less During Sale
. Just tried to watch this on a 1920x1080 with 1080p. Looks HORRIBLE, incredibly grainy!
Refund.... oh, wait...

Did not experience any crash, sound or subtitle issues though.